set nu

set mouse=a

set cursorline

set ruler

set tabstop=4

set shiftwidth=4

set autoindent

set cindent

set showmatch

set matchtime=1

"set nobackup

"set noswapfile

syntax on

colorscheme ron

map <F5> :call CompileRunGcc()<CR>

func! CompileRunGcc()

exec "w"

exec "!g++ -std=c++11 -Wall %"

endfunc